



People's Education Society's  
**Adv. Balasaheb Apte College of Law**  
Student Development Committee

## Certificate Course on Media & Entertainment Law



### GUIDANCE FROM TOP INDUSTRY EXPERTS

#### Who can Apply?

- Students of Law
- Students of Media & Mass Communications
- Journalists
- Legal and Media Professionals
- Academicians

#### What to expect?

- Regulatory, Commercial and Technological Landscape of the Entertainment Industry
- Insights into Media Laws, AI Governance, Deepfake Regulation, Data Protection, Gaming Laws, etc.

### COURSE DETAILS

**Course Duration-** 30 Hrs  
**Course Starting From** 11<sup>th</sup> January, 2026  
**Every Sunday 10AM- 1PM (Online)**



### REGISTRATION FEE

ABACL Students	INR 5000/-
Other Students	INR 7000/-
Others	INR 8000/-

#### Bank Details:

**Account Name:-** Peoples Education Society  
**Account No:-** 017220100041024  
**IFSC Code:-** JSBP0000017

**REGISTER HERE**



For any queries E-mail on  
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**Prof. Vaishali Gurav**  
Principal In-Charge  
Adv. Balasaheb Apte College of Law

**Prof. Neha Athavale**  
Course Convener  
Adv. Balasaheb Apte College of Law



# Course Structure

## Unit 1: Jurisprudence and Constitutional Framework

- Jurisprudence behind media & entertainment law
- Constitutional foundation & historical evolution
- Comparative analysis (India, UK, USA).

## Unit 3: Laws Relating to Films

- Production, distribution, exhibition of cinema
- Anti-piracy laws
- Certification & censorship.

## Unit 5: Social Media & Digital Platform Laws

- IT Act, 2000 (with amendments)
- Digital content regulation & intermediary liability
- Rights of users, online safety.

## Unit 7: Gaming & E-Sports Laws

- Legal framework for online gaming & gambling
- Skill-based vs. chance-based gaming
- E-sports, in-game purchases, protection of minors.

## Unit 2: Press Laws

- Regulation of newspapers, publishing houses, journalists
- Pre- and post-independence press regulation in India.

## Unit 4: Broadcasting Laws

- Television & radio broadcasting regulation
- Content regulation, licensing, pricing.

## Unit 6: Artificial Intelligence & Law in Digital Media

- AI in media, entertainment & communication
- Deepfakes, misinformation & ethical challenges
- Data protection & AI governance.

## Unit 8: Intellectual Property and Media

- Copyright in films, music, performances
- Licensing, royalties & content ownership
- Trademarks and brand integration in entertainment.

## Unit 9: Other Laws Affecting Entertainment Industry

- Competition Law, Consumer Protection, Taxation
- Environmental & labour law implications
- Sexual exploitation, harassment & child protection laws in media & entertainment.